



Collecting Coins

Input: Standard Input
Output: Standard Output



In a maze of r rows and c columns, your task is to collect as many coins as possible.

Each square is either your start point "S"(which will become empty after you leave), an empty square ".", a coin square "C" (which will become empty after you step on this square and thus collecting the coin), a rock square "O" or an obstacle square "X".

At each step, you can move one square to the up, down, left or right. You cannot leave the maze or enter an obstacle square, but you can push each rock at most once (i.e. you can treat a rock as an obstacle square after you push it).

To push a rock, you must stand next to it. You can only push the rock along the direction you're facing, into a neighboring empty square (you can't push it outside the maze, and you can't push it to a square containing a coin). For example, if the rock is to your immediate right, you can only push it to its right neighboring square.

Find the maximal number of coins you can collect.

Input

The first line of input contains a single integer T ($T \leq 25$), the number of test cases. Each test case begins with two integers r and c ($2 \leq r, c \leq 10$), then followed by r lines, each with c columns. There will be at most 5 rocks and at most 10 coins in each maze.

Output

For each test case, print the maximal number of coins you can collect.

Sample Input

```
3
3 4
S.OC
..O.
.XCX
4 6
S.X.CC
..XOCC
...O.C
....XC
4 4
.SXC
OO.C
..XX
.CCC
```

Output for Sample Input

```
1
6
3
```