

# 11507 Bender B. Rodríguez Problem

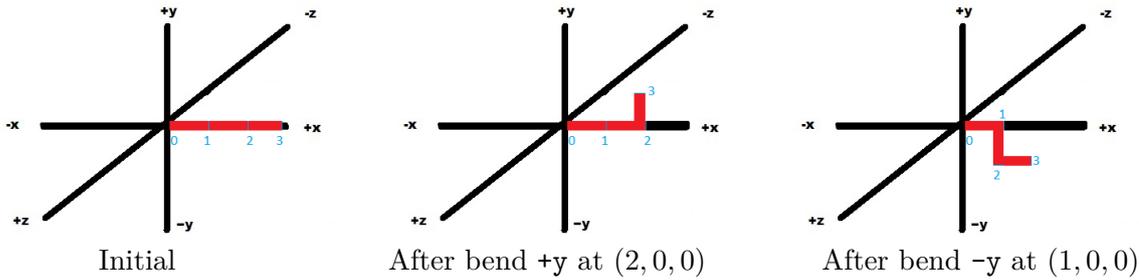
Bender is a robot built by *Mom's Friendly Robot Company* at its plant in Tijuana, Mexico in 2996. He is a **Bending-Unit 22**, serial number 2716057 and chassis number 1729. He was created for the task of bending metal wires.

Bender needs to bend a wire of length  $L$  ( $L \geq 2$  an integer). The wire is represented in the Bender's brain (a **MOS Technology 6502** microprocessor) as a line stuck in the origin of a tridimensional cartesian coordinate system, and extended along the  $x$  positive axis ( $+x$ ), so that the fixed extreme of the wire is in the coordinate  $(0, 0, 0)$  and the free extreme of the wire is in the coordinate  $(L, 0, 0)$ .

Bender bends the wire at specific points, starting at the point  $(L - 1, 0, 0)$  and ending at the point  $(1, 0, 0)$ . For each  $i$  from  $L - 1$  to 1, Bender can take one of the following decisions:

- Not to bend the wire at point  $(i, 0, 0)$ .
- To bend the wire at point  $(i, 0, 0)$  an angle of  $\frac{\pi}{2}$  to be parallel to the axis  $+y$ ,  $-y$ ,  $+z$  or  $-z$ .

For example, if  $L = 3$  and Bender bends the wire at  $(2, 0, 0)$  on the  $+y$  axis direction, and at  $(1, 0, 0)$  on the  $-y$  axis direction, the result would be:



Given a sequence of bends, you must determine what direction is pointed by the last segment of the wire ( $+x$  in the example). You can suppose that the wire can intercept itself, after all it is the future!

### Input

The first line of each test case gives an integer  $L$  ( $2 \leq L \leq 100000$ ) indicating the length of the wire. The second line of each test case contains the  $L - 1$  decisions taken by Bender at each point, separated by spaces. The  $j$ -th decision in the list (for each  $1 \leq j \leq L - 1$ ) corresponds to the decision taken at the point  $(L - j, 0, 0)$ , and must be one of the following:

- 'No' if the wire isn't bended at point  $(L - j, 0, 0)$ .
- '+y' if the wire is bended at point  $(L - j, 0, 0)$  on the  $+y$  axis.
- '-y' if the wire is bended at point  $(L - j, 0, 0)$  on the  $-y$  axis.
- '+z' if the wire is bended at point  $(L - j, 0, 0)$  on the  $+z$  axis.
- '-z' if the wire is bended at point  $(L - j, 0, 0)$  on the  $-z$  axis.

The end of the input is indicated when  $L = 0$ .

## Output

For each case in the input, print one line with the direction pointed by the last segment of the wire, '+x', '-x', '+y', '-y', '+z' or '-z' depending on the case.

## Sample Input

```
3
+z -z
3
+z +y
2
+z
4
+z +y +z
5
No +z No No
0
```

## Sample Output

```
+x
+z
+z
-x
+z
```